### Visual Basic Objects, Events, and Numbers

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# Visual Basic Objects

- Forms: Windows style screens with boxes and buttons
- Controls:
  - > Boxes, into which users type information
  - Buttons that users click

### **Visual Basic Events**

Events are actions by user, such as

- Clicking a control
- Pressing a key

## **Visual Basic Numbers**

#### • Integer

- Decimal: 20
- ➢ Octal: &O24
- Hexadecimal: &H14
- Floating-point decimal
  - ▶ 150.7003
  - ▶ 1507003\*10^-4
  - ➤ 1.507003E+2

### Variables

 Variables can be declared using the Dim statement of the format
Dim variablename [As type]
Example:
Dim SFont

### Fundamental Data Types

Type name	Description	Range
Integer	2-byte integer	-32,768 to 32,767
Long	4-byte integer	-2,147,483,648 to 2,147,483,647
Single	4-byte floating-point number	-3.402823E38 to -1.401298E-45, 1.401298E-45 to 3.402823E38
Double	8-byte floating-point number	-1.79769313486232D308 to -4.94065645841247D-324, 4.94065645841247D-324 to 1.79769313486232D308
Currency	8-byte number with fixed decimal point	-922337203685477.5808 to 922337203685477.5807
String	String of characters	0 to 65535 characters
Variant	Date/time, floating-point number, or string	Date values: January 1, 0000 to December 31, 9999

### **Declaration Of Variables With Types**

Examples:

Dim I As Integer Dim amt As Single Dim precision As Double Dim phrase As String Dim statementBalance As Currency

## **Arithmetic Operations**

Operation	Mathematical Notation	Visual Basic Notation
addition	a+b	a+b
subtraction	a-b	a-b
multiplication	a⋅b or a×b	a*b
division	a/b or a:b	a/b
exponentiation	a <sup>r</sup>	a^r

### Level Of Precedence For Arithmetic Operations

The operations in the upper rows have priority over those in the lower rows:

0	Inner to outer, left to right
Λ	Left to right in expression
* /	Left to right in expression
+ -	Left to right in expression

### Errors

- Syntax errors
- Run-time errors
- Logical (conceptual) errors

# Steps To Creating a Visual Basic Program

- 1. Create the interface; that is, generate, position, and size the objects
- 2. Set properties; that is, configure the appearance of the objects
- 3. Write the code that executes when events occur

### **Assignment Statements**

- txtPhrase.Font.Size = 8
- timeElapsed = 14 2

# Printing in a Picture Box

picResults.Cls picResults.Print timeElapsed